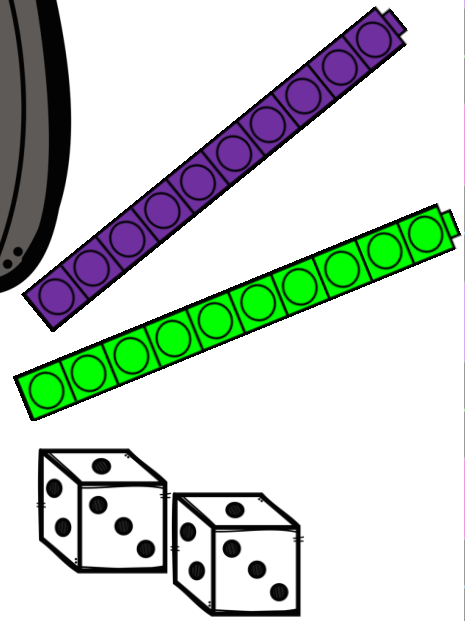
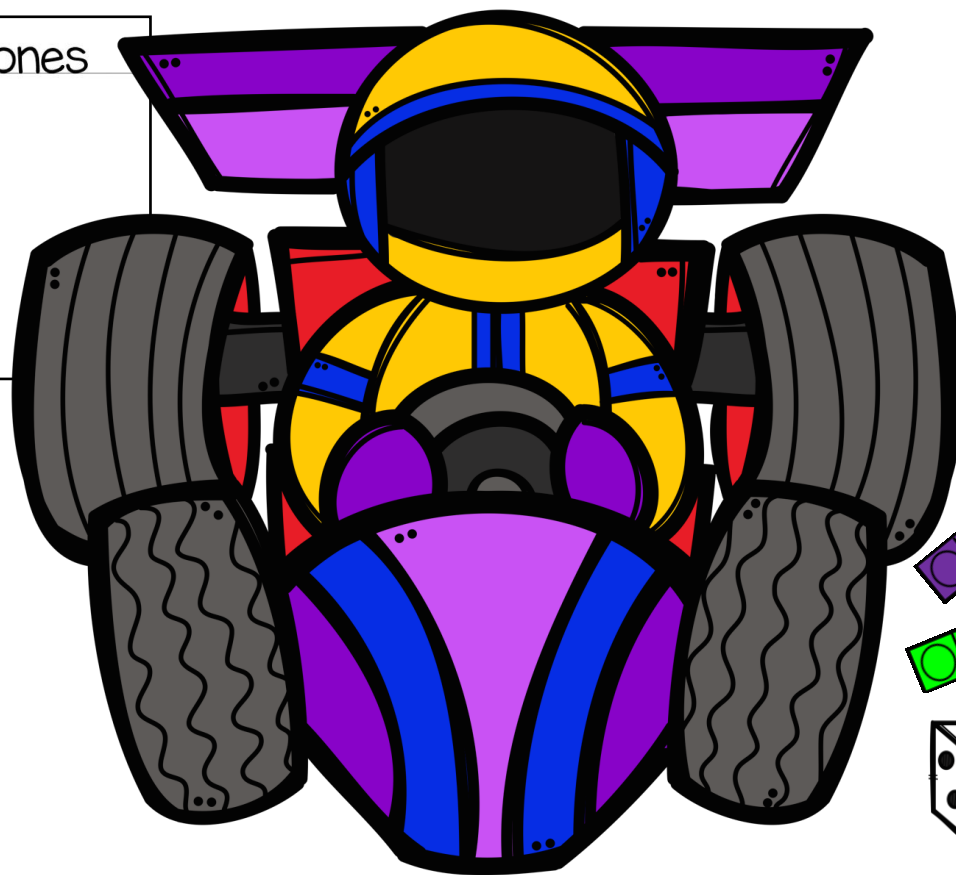


Race to Zero

tens	ones



Race to Zero

Materials:

- Numbered dice (1 or 2 depending on the needs of the students)
- 100 connecting cubes for each player
- Place value mats

Directions:

- 1) This is a variation of Race to 100 and Count and Collect to 100. Students begin with 100 (or 50) connecting cubes and try to get to zero.
- 2) Both students begin with 10 ten-trains on their place value mats. Partner one rolls the dice and takes away that number of cubes. If no loose cubes are available, the student removes a ten-train and breaks it apart into 10 cubes on the other side.
- 3) The student states how many she took away and how many are left. (Math Talk Card)
- 4) Play continues until one student has zero left.

Variations:

Use 2 to 3 ten-frames with counters and a number cube with 1 to 6 on it. Students remove counters and tell how many are left in tens and ones.

tens

ones

hundreds

tens

ones

I rolled _____.

_____ minus _____ is _____.

Graphics and Fonts

