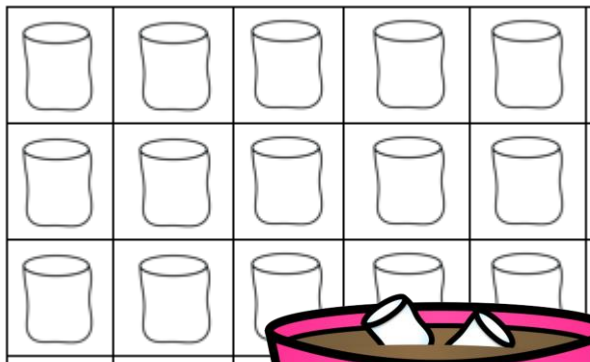


Marshmallows and Hot Cocoa

A Multiplication "Groups of" Activity



Marshmallows and Hot Cocoa

Materials:

- Two dice (six or ten-sided)
- Recording sheets (may be laminated or put into sheet protectors)
- Dry erase board and marker
- Cups and marshmallows (pictures or real)

Directions:

- 1) Player one rolls the first die. This represents the number of hot cocoa mugs. Partner one takes that many mugs.
- 2) Player two rolls the second die. This represents the number of marshmallows in each mug. Player two places this many marshmallows in each mug.
- 3) Both partners record drawings of the multiplication and write the multiplication equation.
- 4) Partners switch rolls and continue to roll the dice and model different multiplication equations.

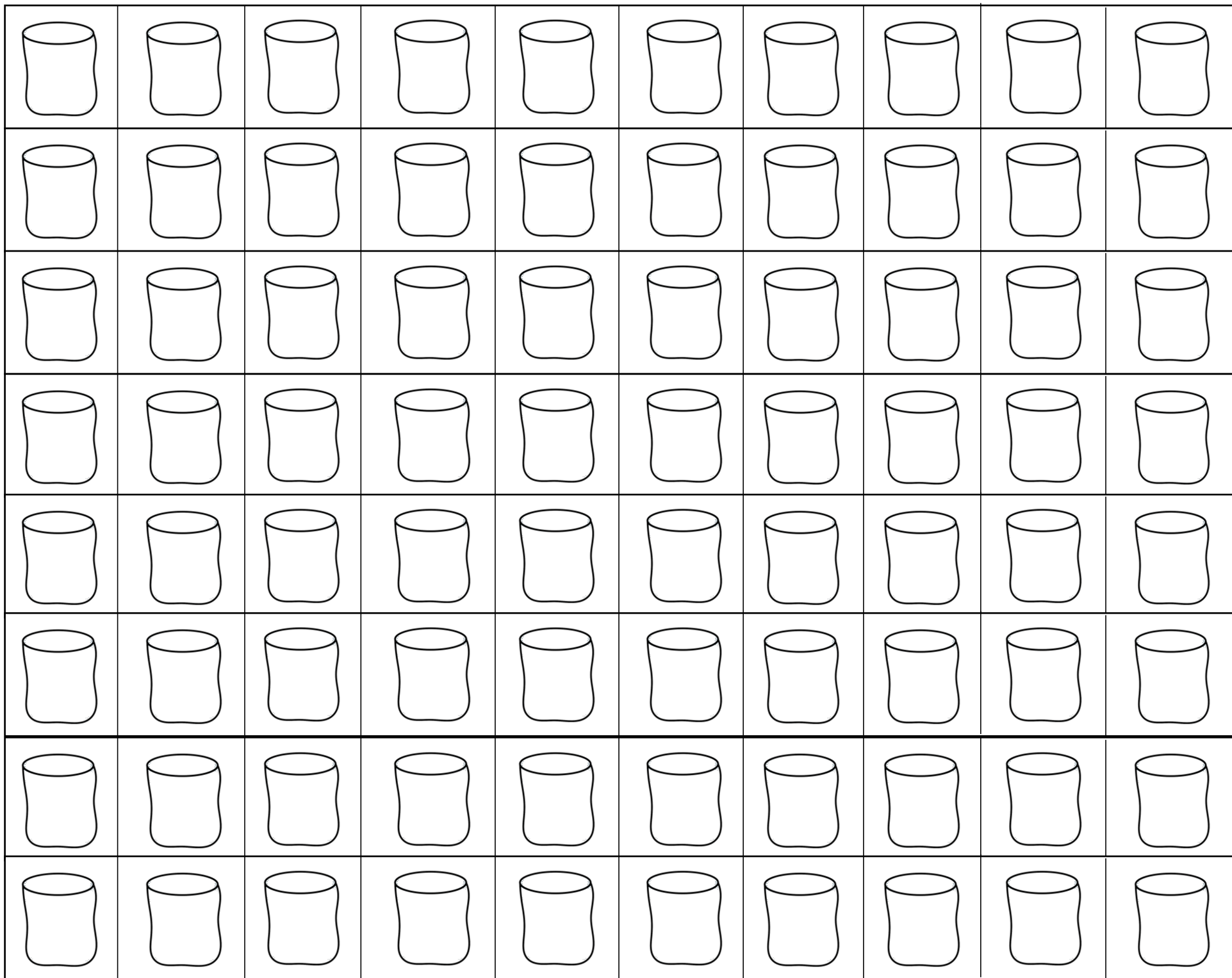
Variation:

Instead of using a traditional die for the first die, create your own based on the multiplication facts you want students to practice. Example: If students are practicing the 2's, 5's, and 10's, write those numbers on the first die. Now the work station can be used for fluency practice.









Graphics and Fonts

