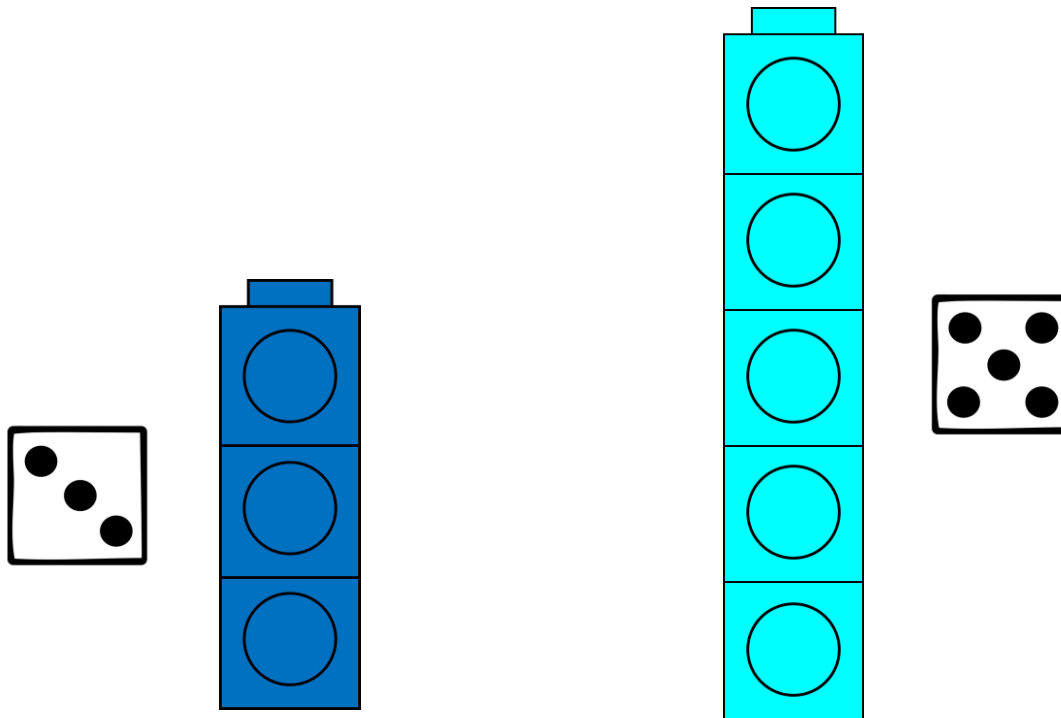


# Build and Compare Towers



# Build and Compare Towers

## Materials:

- A die or number cube
- Connecting cubes
- Counters or other small objects
- Ten frame for each player

## Directions:

- 1) Player 1 rolls the die or number cube and builds a tower using the number of connecting cubes shown on the die.
- 2) Player 2 rolls the die or number cube and builds a tower using the number of connecting cubes shown on the die.
- 3) Partners compare their towers to find out which one has more cubes. The player whose tower has more cubes collects a counter and puts the counter on his/her ten frame. (If the towers are equal, both players roll the die again and make new towers.)
- 4) Keep playing. The first player to collect 10 counters wins.

## Variations:

- 1) Use a ten-sided die to compare numbers to 10.
- 2) Use a numbered spinner instead of dice.


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I have more.

\_\_\_\_\_ is greater than \_\_\_\_\_.

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I have more.

\_\_\_\_\_ is greater than \_\_\_\_\_.



# Graphics and Fonts

